

NFL SCRATCH

Season 2018-2019

1. **The league:** The league will bowl Wednesday nights for 35 weeks. The 35th week will be the Super Bowl. Practice will begin at 8:00, scoring will promptly begin at 8:15. One lane courtesy is expected. You will bowl four (4) games per night. The complete league schedule can be found under the schedule icon.

The league will have an initial meeting on August 1st and begin on August 15th, have one bye week (December 26th) and conclude on April 17th (Payout and Pro Bowl on April 24th).

2. **Teams:** There will be 32 teams for NFL Scratch. Each team will consist of four (4) members with a total roster not to exceed six (6). A legal lineup consists of a minimum of two (2) rostered members. Substitutes will be allowed but must fit under the team cap (see rule #6). There will be no new bowlers or substitutes during “playoffs” unless voted in by the majority of franchise owners. Only players that are rostered on that team may bowl in the playoffs. You must have your six-member roster completed by the completion of the regular season, prior to the beginning of playoffs. Pacers will not be allowed.
3. **Franchises:** Each team captain will “own” a franchise. The franchise will be one of the 32 NFL football teams. This will be the team name. Beginning with the Season 2019, we will draw for teams on the night of the organization meeting. We will alternate AFC/NFC until all team/franchise owners have drawn.

Team attire must be worn during league play. Attire does not need to match, nor does it have to be the same every week, but you must have a shirt/jersey of your NFL team and it must consist of a “permanent” NFL team logo. Failure to do so will result in a 5-yard penalty (see rule #16). All team attire must be worn by the 5th week of the season - NO EXCEPTIONS!!!

At the conclusion of season, each franchise owner must deposit \$100 in order to hold the team spot for the following year. The deposit will be refunded on the first night of league the next season, provided the team/team owner returns. If they do not, the \$100 is forfeited to the league prize fund for that year.

4. **Dues and Lineage:** Each team will pay the sum of \$120.00 per night (\$30 per bowler). Lineage will be \$36 per team; the remaining amount of \$84 is applied to the prize fund. Included in the lineage is your choice of any Budweiser product (draft or bottle) or a soda per person, secretary paperwork, and banking.

An additional one-time league fee of \$20 per bowler to pay for the treasurer fee (\$1.20 per week per team) and secretary fee (\$1.00 X per week per team) must be paid by the fourth week of bowling.

Notes and calculations:

Treasurer fee: $\$1.20 \times 35 \text{ weeks} \times 32 \text{ teams} = \$1,344$

Secretary fee: $\$1.00 \times 35 \text{ weeks} \times 32 \text{ teams} = \$1,120$

Total treasurer and secretary fees = $\$1,344 + \$1,120 = \$2,464$

Total amount collected is $\$20 \text{ per person} \times 4 \text{ members per team} \times 32 \text{ teams} = \$2,560$.

Excess $\$96$ will be applied to the prize fund.

- 5. League Monies & Prepayments:** Weekly payments (lineage) will be made to the house. All dues must be paid by bowlers the night they bowl. If a team bowls with dues more than one week behind ($\$120.00$), USBC forfeiture rules 109d and 109e will apply with opposing team needing to bowl within 10 pins of average per bowler, 40 pins per team (see rule #8). Prepayment of dues will be accepted but must be made in weekly increments ($\$30$ each). The last four (4) weeks (playoff weeks) must be paid in full by week #9.
- 6. Team/Individual averages/cap:** The team MAXIMUM total book average CANNOT exceed 825. All members will use last year's NFL average of 24 games or more at the conclusion of regular season. The Board of Directors has the right to re-rate any player at any time.

If they did not participate in the NFL league last year they will use:

- the most recent NFL average of 24 games or more going back 3 years;
- If neither of these exist than we will take a cumulative USBC average from bowl.com from the previous three years (up to five years if necessary to get three years including NFL average of 21 games or more) Summer and sport averages will not be used. Any league averages having bowled less than 21 games will not be used.
- Any bowler without a verifiable average on bowl.com for the last five (5) years will use 206 (one fourth of the team average) or the highest USBC average on bowl.com of the last league bowled, which ever is greater.

Cumulative averages are calculated by finding the "average" for each year and totaling the three years, then dividing by three.

The lowest entering average will be 170. A bowler with an entering average less than 170 may still participate, but the team will use a 170 score for an average for that bowler. It will be the team captains' responsibility to insure averages are true and correct. Both the President and Vice President will confirm averages and a house representative will be the enforcer for ALL averages.

If a team uses a substitute bowler who is illegal and the first ball is rolled, the forfeiture rule will be used according to USBC rules.

- 7. Legal Lineup:** The legal line-up is a minimum of two (2) rostered members. Substitutes do not count towards a legal line-up. A minimum of two members must be present before the start of the game or they will be considered absent. Late members may be added at or before the third frame, after the third frame they must wait until the following game. All lineups will be set up from lowest average first, to highest average last in order. This order may or may not change weekly based upon scores bowled. After twelve (12) games your new established average will be used. If a substitute is added after the first game is completed, their scores will count for that position, regardless of their average, provided they still fit under the maximum team average cap (rule #6).
- 8. 10 pin / 40 pin drop:** If bowling a vacant team, a team without a legal line-up or a team without a complete roster, you must bowl within 10 pins of your individual average or 40 pins for the team average to win your points. The 10 pin drop rule will start immediately if a bowler is absent, there is no grace period. If a bowler misses three consecutive weeks, the average will drop an additional 10 pins per week until the bowler returns or a substitute/replacement has been found.
- 9. Award Eligibility:** There will be \$100 paid out after every week bowled for the highest weekly team scratch series. This money will be paid out to the winning team after practice the following week and these monies do NOT come out of the prizefund. All bowlers must bowl 2/3 of the season to qualify for Individual awards. Each bowler will be allowed to win one (1) Individual award, high average or high series plus their MVP. If a bowler qualifies for multiple awards, the award with the highest monetary value will be used.
- 10. Pre and Post Bowls:** All pre and post bowls will be allowed but not preferred. If your team is going to be absent, the team captain must notify both the opposing team captain and a league officer. In an instance when a legal line-up cannot be present, the team will have two (2) weeks to make up. All make ups must be completed prior to the start of playoffs. If after two weeks the games are not made up, the opposing team would be awarded points based on 10 pin rule (#8). There will NOT be any post bowls during the playoffs, pre bowls only. If pre bowling during the playoffs, both team captains must be aware and both teams will have the opportunity to bowl together. All pre and post bowls must have a legal line-up (rule #7). These are not eligible for the weekly \$100 high series pot. If doing a post bowl - MVP points will be calculated for the week being made-up as your average minus ten pins.
- 11. Vacancies:** A vacancy score can be used to fill a team and will be a 170 score. A 170 average cannot put a team over the cap (rule #6) of 825. NOTE: Team lineage is NOT reduced due to lack of team members. Each teams' dues remains \$120.00 (rule #4).

12. Blind/Absentee scores: If a team has a legal line-up but does not field a full team, the missing players' average minus 10 pins will be used. If there are missing players from each team and they do not match up against each other, line-ups will not be changed and average minus 10 will be used.

13. Standings: There will be three sets of standings for NFL Scratch, two sets for team and one set for individual.

- a. Team Standing #1- There will be one point per session awarded to the winner. Team total pin-fall for all four games will determine the winner. There will be NO ties!! If, in the event team totals are tied after four games, sudden death overtime will be played (see rule #14).
- b. Team Standing #2- Each game bowled will be considered a quarter. All quarters will be calculated as 1 point per win and ½ point per tie. Each team will be in the standings for all four quarters.
- c. Individual Standings (MVP)- All individual points will be awarded 1 point per win and ½ point per tie. When bowling for individual points, you will not only be bowling your opposing team but all players in the team position as you (i.e.: all first bowlers are bowling each other, all second bowlers are bowling each other, etc.). Although there are only one team point and 4 quarter points awarded nightly, there will be several individual points awarded.
 - i. A league bowler will be awarded the points earned when a sub bowls for him/her.
 - ii. If a league bowler leaves the league, his/her replacement will be awarded the points previously earned by the departing bowler
 - iii. If a substitute is added after the first game is completed, their scores will count for that position, regardless of their average.

14. Overtime: In the event of a tie of team total pin-fall after all four games, sudden death overtime will be used. Both teams will bowl a one game baker style match. Frames 1 and 2 will be 0's with team bowlers bowling frames 3 through 10. Line-ups will remain the same (lowest average first). If there is a bowler absent, a "5 spare" will be used to fill the missing bowlers score. Winner of the baker match will win. This roll-off will be used until there is a winner.

15. Playoffs: Playoffs will be determined by division winners - the winner in each division (4) plus 3 wildcards per conference. The wildcard entries will be the best three records in each conference that are not division winners.

Teams will then be seeded by total wins; division winners seeded 1 through 4 and the wildcards seeded 5 through 7. The top seed in each conference will get a bye the first week of playoffs and bowl each other. The 2 – 7 seeds will all bowl as

follows: 2 vs 7, 3 vs 6, 4 vs 5 in each conference. Winners will advance and losers will be out of the playoffs. The highest seeded team will bowl the lowest remaining seed. This will continue until there is a conference winner (concluding on week 34). Week 35 will host the Super Bowl – AFC champion vs NFC champion to determine the league winner.

Ties will be broken by head-to head competition of the teams during the regular season and then, if necessary by total pin fall.

16. Pro Bowl: At the end of the year, there will be a Pro Bowl. They will be selected by top men's average (1), top women's average (1) and next 8 in individual points (MVP) per conference. Average will take precedent over points in determining top 10 bowlers per team. These 20 bowlers will compete in a 4 game baker match with total pin fall determining the winner. If any one of the bowlers selected cannot participate, the following bowler(s) in the individual point race will take that spot. The original bowler and the replacement bowler will split the monies evenly. Those that participate in the super bowl are ineligible for the pro bowl.

17. Penalties: All penalties will be assessed with a fine. All fines will be added to the prizefund. For every yard the fine is \$1. It will be the responsibility of both teams to help in monitoring penalties and the sergeant of arms to enforce them. Team Captains will help to oversee their team members' fines are paid. Any league member can "throw a flag" - remember, this is supposed to be in fun and respect to others and equipment.

- a. False start (bowling out of turn) – 2 yard penalty
- b. Off-sides (foul) – 2 yard penalty
- c. Illegal procedure (double gutter) – 5 yard penalty
- d. Un-sportsman like conduct (no team shirt) – 5 yard penalty
- e. Personal foul – (hitting/kicking equipment) – 10 yard penalty
- f. Out of bounds – (being in another person's lane) – 5 yard penalty
- g. Excessive celebration – (taunting other player's/team's during competition) – 5 yard penalty

18. Officers:

League Commissioner: Tyson Lundquist (House Representative)

President: Bill Peters

Vice President: Rick Garris

Secretary (MVP and Awards): Dennis Minardi

House Secretary will do standings and average sheet (Chris Fiser is contact)

Treasurer: Stephanie Kaufmann

Sargent of Arms: Bobbi Lawson

Audit Committee: Bill Peters, Reed Yaeger

Prize Committee: Robert Wiebener, Tim Tripp, Jeff Erber

President:

Find out from from Tyson and Coop about Storm sponsor – how many balls donated and set dates-and have a sign off sheet from pro shop and Stephanie. (Last year 8 plus 2 for Trevor Fund)

Texans get to pick first.