

SATURDAY NITE STRIKERS
League Rules 2024-2025

1) The league shall consist of 14 teams with a playing strength of four (4) bowlers per team. The league will bowl for sixteen (16) weeks. Bowling will begin on Saturday, September 7, 2024 and on every other Saturday thereafter except for holiday breaks, if any. **Practice begins at 6:00 pm and league bowling starts promptly at 6:10 pm**

2) **Bowlers fees** will consist of the following:

Bowling lineage	\$16.50
ABC Banking/Treas. Fee	.75
Prize Fund	<u>2.75</u>

Total \$20.00 per Bowler

The last two (2) weeks of bowling fees are to be prepaid by the 5th week of bowling.

3) Averages will be established the first session of bowling, regardless of the number of games bowled. Handicap is 90% of 200. Wins/losses count the first night of bowling, using the four (4) point system.

4) The scores of substitute bowlers are allowed; however, subs do not qualify for individual awards. Pacers may play and their scores do not count.

5) Vacancy score of 120 plus handicap of 72 is used if a team is not complete. At least one (1) regular team member and one (1) substitute bowler must be present at the start of each game or that gamed will be forfeited. ***If a team make-up bowling is necessary***, please notify the league secretary (Sandy Inglis) in advance of absence. The make-up game is to be bowled within the two (2) weeks prior or the two (2) weeks after the missed bowling date. Your team will need to contact the bowling alley directly to ensure lane availability.

Arapahoe Bowling Center phone #303-790-2695

Sandy Inglis phone #720-429-1362 or sandyinglis@comcast.net

6) Forfeited games will be scored as follows: the forfeiting team will lose all four (4) games and the opposing team must score their averages less five (5) pins per bowler in order to win each game.

Example:	Bowler 1 Avg. 135
	Bowler 2 Avg. 150
	Bowler 3 Avg. 160
	Bowler 4 Avg. <u>185</u>
	Total Average 630

Total Average of 630 minus 20 (5 pins/bowler) leaves a scratch score of 610 to beat in order to win each game.

- 7) Each team shall appoint a team captain. Their duties are:
 - Collect fees each week and remit to treasurer by the middle of the 1st game
 - The team captain will be the single point of contact, and will need to ensure all communications are shared with the rest of their team members.
- 8) Late bowlers may enter the game provided three (3) frames have not been completed. If three (3) frames are complete the bowlers' average will be used and the bowler must wait until the start of the next game.
- 9) The Prize fund awards will take place on the first Saturday after the league has ended. All prize money will be distributed at that time. The final standings sheet will be given to each team captain.
- 10) The Prize fund will be distributed for the following awards: Team Winnings by Position (1st through 14th) Team High Handicap Series
Team High Handicap Game Team High Scratch Series Team High Scratch Game
Individual High Handicap Game – Male and Female Individual High Handicap Series – Male and Female Individual High Scratch Game - Male and Female Individual High Scratch Series - Male and Female High Average – Male and Female
Most Improved Bowler – Male and Female

In the event of a tie for 1st place, the team with the highest pin count shall take 1st place. High Team Series and High Team Game awards can only be claimed if there are four (4) rolled scores; no averages (blind) scores can be included, however, a substitute's scores are accepted. Only one award per team. Series presides over game, handicap presides over scratch, and you'll be awarded for the highest. No one member may win more than one leagues award (excluding team awards, most improved or high average).

League Officers:

President Mark Lutz

Secretary Sandy Inglis (ph# 720-429-1362)
Email: sandyinglis@comcast.net