

MIDWEEK MANIACS BYLAWS

1. ORGANIZATION

A. The league shall be sanctioned with the United States Bowling Congress and shall be governed by this Association and the following rules. Sanction fees are \$30 for men and women.

B. The league shall consist of 16 teams or more with a playing strength of four bowlers per team.

C. The management of the league shall be vested in the Board of Directors, which shall consist of the League Officers and Team Captains. The league membership shall elect the officers and Board of Directors shall adopt the league rules. A majority shall constitute a quorum. The Board of Directors must decide upon all disputes, complaints or protests relating to any controversy violation in the league involving any USBC league rule.

OFFICERS: President: Larry Frost
 Vice Pres: not applicable
 Sec/Treas: Candy Winterscheidt

2. SCHEDULE

The league shall bowl each Wednesday for a period of 31 weeks, beginning the first Wednesday after Labor Day. All scheduled matches are to begin at 5:20 with practice bowling starting at 5:05.

In the case of inclement weather, the President and Secretary will decide whether cancellation is necessary and the Secretary will notify the bowling center no later than 3:30 of the decision. The Secretary will then call Team Captains to notify them of the decision.

3. TEAM CAPTAIN

The Team Captain should be decided upon the first night of scheduled bowling and the Secretary should be notified. The Team Captain is responsible for:

- Having a legal lineup present each bowling night.
- Collecting the bowling fees for each bowler on his/her team and deliver the team fees to the Secretary by the end of the first game. It is the Captain's responsibility to see that his/her team members are current in all monies at all times. Games could be forfeited by any team whose participating members are
 - not current in league fee payments until payment is caught up.
 - Properly completing the score sheet immediately following the bowling each night

and delivering the score sheets to the Secretary, signed by both Captains.

- Allowing only sanctioned league bowlers to participate in the bowling.

4. FEES

A. The weekly league fee is \$21 per person.

- Lineage fee: \$ 16.50
- Prize fund: \$ 4.00
- Sec/Treas: \$ 0.50
- Total \$ 21.00

B. Bowling fees for the last two weeks shall be paid by the 6th week of the schedule. Failure to do so will constitute a forfeiture of a bowling team of all games bowled after the 6th week until said fees are paid in full.

C. In case of withdrawal without sufficient notice, the bowling fees for the last two weeks shall be forfeited.

D. An absent bowler will be responsible for the regular bowling fees if a substitute is not available, payable immediately upon return. If a substitute is available, the sub is responsible for the lineage fee of \$16.50 and the member bowler is responsible for the prize fund monies and sec/treas. fee which totals \$4.50 upon his/her return.

E. A bowler must be current in all monies at all times. Therefore, a team or individual may be removed from the league for nonpayment of league fees.

5. LEAGUE FUNDS/SALARIES:

The secretary will be responsible for all money collected. Paying for all lane fees each week. The prize fund and secretary salary will be paid out at the end of the season.

6. STARTING AVERAGES

Averages for team score shall be established from the first three games for all bowlers. However, averages for individual handicap award purposes shall be established from the first nine games.

7. HANDICAP

A. The handicap allowance shall be 90% of difference between the bowler's average and a score of 210.

B. The team handicap for each scheduled match shall be the total of the individual handicaps for the players in the lineup.

8. BLIND/VACANT SCORE

A blind/vacant score of 120 shall be used for absent team members without established averages. The team may also use a blind/vacant score for the season if they do not have a full team. They must still follow rule 11 as having a legal lineup.

9. PACERS

Pacers will be allowed.

10. ABSENT BOWLERS

If a substitute is not available, the absent bowler's average will be used. An absent bowler's average may be used for three continuous weeks, then ten pins will be deducted from their average only. Not more than two averages or blind scores per team shall be used on any night.

11. LEGAL LINEUP

The minimum legal lineup shall consist of two regular members and no more than two substitutes, individual averages or blind scores. Less than a legal lineup by the completion of the third frame of each game in the match shall result in forfeiture of that game for the night.

12. LATE BOWLERS

Late bowlers shall have until the completion of the third frame of each game to make up missed frames in that game. If a late bowler does not meet the required frame, his/her average shall be used for that game.

13. SUBSTITUTES

A. Substitutes shall be used in this league. No substitutes may bowl with more than one team for the regularly scheduled games each week.

B. Substitutes shall be sanctioned.

C. Substitutes shall pay the lineage fee of \$16.50 and the regular team member shall pay the league fee of \$4.50 unless other arrangements have been made.

D. A substitute's score will count for team score.

E. New substitutes nor new team bowlers will be allowed after 25th week.

14. FAILURE TO APPEAR

A. Should a team fail to appear at a regular scheduled match, a forfeit shall not automatically be declared.

B. The team present shall bowl as though the games were actually contested.

C. After discovering the reason for the Failure to Appear, the Board of Directors shall determine whether or not a forfeit shall be declared.

D. Should the Board of Directors determine that a forfeit shall not be declared, the absent team shall make up the games under the rules which apply to postponements.

15. POSTPONED OR PRE-BOWLED GAMES

Postponement of regular scheduled matches must be agreed to by both Team Captains, and at least one League Officer. The Captain or designated Captain of the team unable to attend shall notify the opposing Captain and the Secretary or President of the league at the earliest opportunity.

A. PRE-BOWLED GAMES: Pre-bowled games shall be given the same consideration as postponed games.

B. LIMITATIONS: All make-up games shall be made within two weeks of the original scheduled bowling date, subject to lane availability. All make-up games must be scheduled with the Bowling Center by the Team Captain.

C. PROCEDURES: When a postponement has been granted, the bowling establishment will immediately be notified of the change in schedule and arrangement shall be made to have a pair of lanes available which are acceptable for use under this rule.

The Captain's of the teams involved in a postponed match shall agree to a date for bowling and postponed series. If within one week after the date of the originally scheduled match the two Captains cannot agree upon a date, it shall be set by the secretary of the league who shall notify both team captains of the date and time. This notification shall be given at least three days prior to the date set. If a team fails to appear at the match, that team shall forfeit all four games for that night.

Postponed games must be bowled under the same conditions and rules governing sanctioned league play.

In bowling postponed or pre-bowled games, the handicap as of the date the games were to be bowled shall be used.

If it is not feasible for the two teams to reschedule the match as in the case of an emergency or other uncontrollable circumstance, the team present may bowl

unopposed. In which case, the absent team will also bowl unopposed in the make-up games. In make-up games, the team scores shall count for deciding league games, but neither the teams totals nor individual scores shall qualify for league prizes or USBC awards.

In the event an entire league must postpone, the league schedule will be extended one week unless otherwise arranged with the bowling establishment.

16. BOWLING UNOPPOSED

Opposing teams shall bowl each other at the same time except:

A. When a forfeit is declared.

B. When postponed or pre-bowled games have been authorized and it is not feasible for the teams to bowl in direct competition, as long as both Captains and at least one League Officer agrees.

C. When a team fails to appear due to an emergency or other situations over which the team has no control.

Unopposed teams will not be allowed to see the scores of the other team until they have completed their bowling. The scores will count in deciding games won and lost, but the team totals and individual scores will not qualify for awards.

17. POSITION STANDINGS

Standings shall be determined on a four point basis, with one point awarded for each game won and one point for the high team series in each match. When a tie game occurs, each of the two teams involved in the tie shall be credited with one-half game and with having lost one-half game.

18. PRIZE FUND

Prize dollars will be formatted at the end of the bowling league season. This will be done by the league sec/treas and delivered to the individual bowlers on the final week of bowling.

Awards shall be given in the following order of value:

High Scratch Series
High Scratch Game
High Handicap Series
High Handicap Game

TEAM AWARDS

A. The four point system will be used in determining standings.

B. To qualify for high team series and high team game, the award score must be rolled by the four regular members of the team. A team may win only one award for team game or team series.

INDIVIDUAL AWARDS

A. A member must have bowled two-thirds of the scheduled number of games to qualify for awards.

B. Scores bowled by a substitute shall not qualify for awards unless they have bowled the required number of games.

C. If a substitute later becomes a regular member of the league, the games bowled by him/her shall be included in the required number of games.

D. An individual may win only one award. This includes High Average and Most Improved. With Most Improved being the highest award between all awards.

19. ROLL-OFFS

In case of a tie at the end of regular league play and the total pins are the same, a roll off will be determined. A roll-off of three games will be used in accordance with the USBC rules governing ties.

20. USBC AWARDS

Awards shall be presented to the bowler up to 30 days after bowling the actual event. If the bowler has not received the award after 30 days he/she must inform the Secretary, in which case the Secretary will then review the cause in delay from the USBC.

21. TERMINATION

A. A team or individual may withdraw from the league with a minimum of two weeks notice. If the individual has not found a replacement in two weeks, his/her last two weeks of payment will be forfeited.

B. A team or individual may be removed from the league for violation of USBC or league rules.

C. A team or individual which is removed or withdraws without good cause or sufficient notice shall forfeit all prize money earned.

22. FORFEIT

Forfeit of points may be declared for:

- Less than a legal lineup
- Refusal to bowl by a team or individual
- Not paying for the last two weeks of bowling by the 6th week
- Not being current in league fees
- Not making arrangements for postponements/bowling unopposed

23. **FAILURE TO REPLACE TEAM**

If the number of teams in the league becomes uneven, a vacant team will be incorporated. This rule may also apply at the beginning of the season.

24. All Arapahoe Bowling Center leagues will be guaranteed a league. The League Coordinator's office will assist in filling any vacancies.
25. Any member writing checks for bowling must make them out to Arapahoe Bowling Center or ABC. A bowling fee of \$20 will be subtracted from your envelope if a check is returned. This money will be added to the prize fund.
26. Team and Player histories are to be furnished as an addition to the final standings at the end of the season.
27. The above rules and regulations have been adopted by the Midweek Maniacs Bowling League as of September 4, 1991. Amendments will be incorporated into these Bylaws periodically.

Revised 9/15/25
by CW, secretary