

Wednesday Rollers

Fall 2025 Bylaws

League Officers: President: Ryan Weston
Secretary/Treasurer: ABC House (Chris Fiser) 303-790-2695

Schedule: League bowls 15 Wednesdays beginning September 3, 2025 and ending Wednesday December 17, 2025. There will be no bowling November 26, 2025 due to the holiday. Practice will start at 8:00pm and league play will begin at 8:15 pm.

Sanction: This is a USBC sanctioned league. All bowlers, including substitutes, must be sanctioned. Sanction fee for 2025/2026 season is \$30.00.

Team Roster: 4 bowlers per team any mix

Bowling Fees: The weekly fee to be paid by each member each week is \$20.00 and the fee breakdown is as follows:

Weekly Bowling Fee	\$16.50
Prize Fund	\$2.75
Secretary/Banking	\$.75

The last two weeks of bowling shall be paid by the 5th week of bowling. Bowlers may not be more than 2 weeks in arrears. A bowler must give two weeks' notice if they must quit the league.

Averages: Averages from the Fall half will carry over to the Winter. For all new bowlers joining averages will be established the first night of bowling no matter number of games.

Handicap: Handicap shall be 90% of the difference between individual's average and 210.

Legal Lineup: A legal line up shall consist of 2 bowlers (1 regular and 1 substitutes) and must be present by the end of the 3rd frame of any game. A vacancy bowler does not count

towards a legal line up. Late bowlers may enter a game provided 3 frames have not been completed.

Substitutes: Substitutes will be allowed, however no new subs on position rounds.

Absentee Score: A bowler's average will be used for a maximum of 2 consecutive weeks. On the 3rd consecutive week missed the blind score will be reduced by 10 pins.

Vacancy Score: The vacancy score will be 125 per game, with a handicap of 90% of 210. In the event of a vacant team, the team bowling against the vacancy team must bowl within 40 pins of their team average to receive the win for that game. A new team filling the vacant team spot will take over any wins the vacant team earned.

Forfeit: In the event of a forfeit, the team present must bowl their average minus 40 pins, to receive a win for that game. Points not won for failing to bowl the minimum score will not be credited to the team that forfeited.

Position Rounds: One position round will be held on December 17, 2025.

Standing Points: 24 point Petersen Point System is a bowling scoring method where points are awarded for winning individual games and a total pin count for the team.

Individuals will bowl head to head. The individual whose score including handicap is greater will win one point for their team per game, for a max of 3 points per bowler for the night. For each individual head to head battle, the individual with highest total pin count will win an additional point for their team.

Teams will still compete for total pinfall per game and series. The team that wins the pinfall will receive two points per game a maximum of 6 points. The team that wins the overall total pinfall for the night will win an additional two points for the team.

When setting your lineup for the night, the team higher in the standings sets their lineup first. The team lower in the standings then adjusts their lineup based off what the higher standing teams sets.

If a team has a blind bowler, the bowler bowling the blind must bowl within 10 pins of their average (per game) to win the individual point. If both teams have a blind, then they must be lined up to bowl each other. The team that wins the total pinfall for each game then will receive the individual point for the blind bowler as well.

Payout: In case of a tie for first place, there will be a one game roll-off. All other ties will be decided by total pins plus handicap.

Pre-Bowls/Make-Up :Pre-bowls and make-ups are permitted and must be scheduled in advance with the bowling center. All make-ups must be completed within 2 weeks for their regularly scheduled date. All pre-bowls and make-ups must be completed prior to position rounds. Pre-bowls only are permitted on position round.